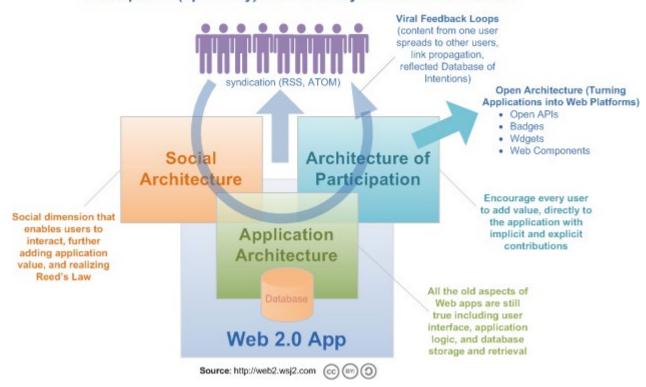
# INNOVATION AND FUTURE DIRECTIONS IN EDUCATION

Dr. Alexandra Bal abal@ryerson.ca Ryerson University Presented at St Michael's Hospital Education Summit, March 1<sup>st</sup> 2011.

### 21<sup>ST</sup> CENTURY INNOVATION?

#### SOCIAL MEDIA HAVE CHANGED INNOVATION

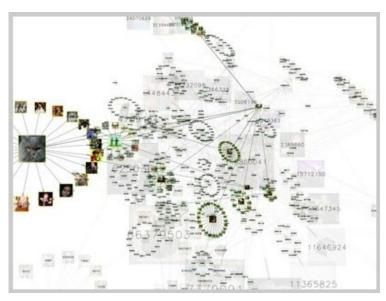
Web 2.0 Apps: Networked Applications that Explicitly
Leverage Network Effects via an Architecture of
Participation (optionally) reinforced by a Social Architecture



# SOCIAL MEDIA REPRESENT NETWORKS OF FOLK CULTURE(S)

- Folk Culture responds to the need of people to **be active social participants** in the creation of their culture (Bakan and Nolan, 2009)
- To share To create (Janick, 2009)
- To perform (McLuhan, 1967)

Their <u>own</u> stories, experiences and knowledge



Source: http://marianina.com/blog/wp-content/uploads/2007/07/Socialnetworkingvisualisation.jpg

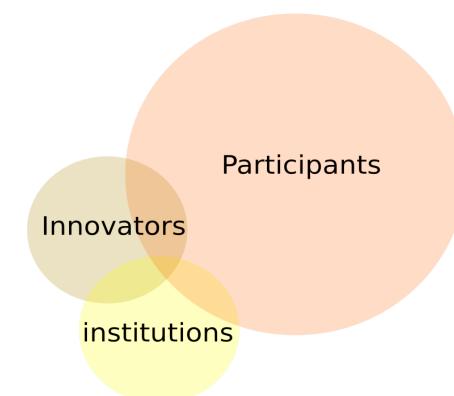
#### SOCIAL MEDIA ARE HYBRID SPACES

Personal-Informal-Professional networks boundaries have become fluid (Gensollen, 2007) and now coexist

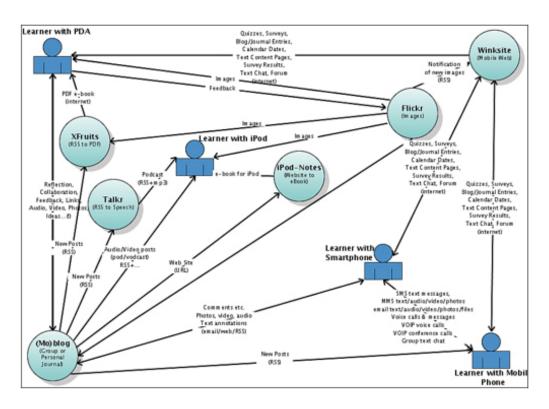
- → Media are now **hybrid social environments** that blend:
- 1. Activities: Personal, Interest, Professional.
- 2. **Economies**: Product Services Gift.
- 3. Social organizational models: Institutions—Individuals -Self-organizing Communities.

# SOCIAL-CONSTRUCTIONIST INNOVATION FRAMEWORK

Digital Innovation models focus on creating platforms for users innovators (Shah and Tripsas, 2007) who create their own social reality and influence institutions (Berger and Luckmannn, 1966)



### Mobile, Social Ecologies



#### Mobile, Social Ecology

Blogged at The Mobile Learning Blog

#### Source:

http://www.flickr.com/photos/leonardlow/277852319/#/

# EMERGENCE OF INFORMAL LEARNING COMMONS.

### NETWORKS ARE SOCIAL EXPERIENTIAL LEARNING ENVIRONMENTS

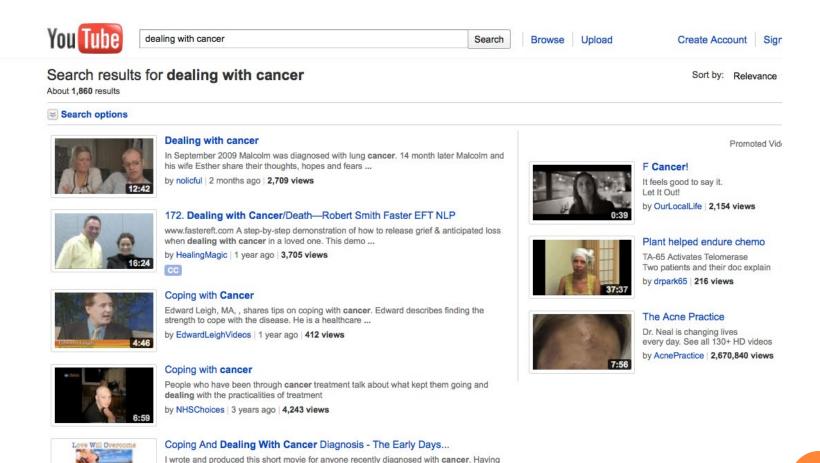
- Learning based on interests
- Learning can happen when needed
- Learning in communities
- Experience is a source of expertise
- Learning can take place anywhere
- The world can become the classroom

### LEARNER-CENTERED RESEARCH



Source: http://www.youtube.com/watch?v=LEpTTolebqo

### PEER-BASED LEARNING: SHARING LIFE EXPERIENCES



• Source: http://www.youtube.com/results?search\_query=dealing+with+cancer&aq=f

## LEARNING WITHIN COMMUNITIES OF INTEREST

People are learning within informal social networks.

Based on their interests.

They share experiences with members of communities of interests.

#### Social Constructivism:

Learning from their **experiences** and **social contexts** (Vygotsky, 1978).

Learning through reflection on doing instead of didactic learning(Dewey, 1939).



## SOCIAL LEARNING WITHIN COMMUNITIES OF PRACTICES



<u>Lived experiences</u> + Action

Students **co-construct** meaning and **experiences** via co-construction of **cultural** artefacts (Ito, 2008).

Source: http://bp3.blogger.com/

Source: http://www.youtube.com/watch?v=HVCpeTtf2qc

## NETWORKS ARE INFORMAL LEARNING COMMONS

- Networks have become informal public library and social sphere.
- Each learner builds his-her own knowledge.
- Experiential learning happens within self organizing **social** communities.

Institutions Are Adopting Networks.

### TELE-LEARNING



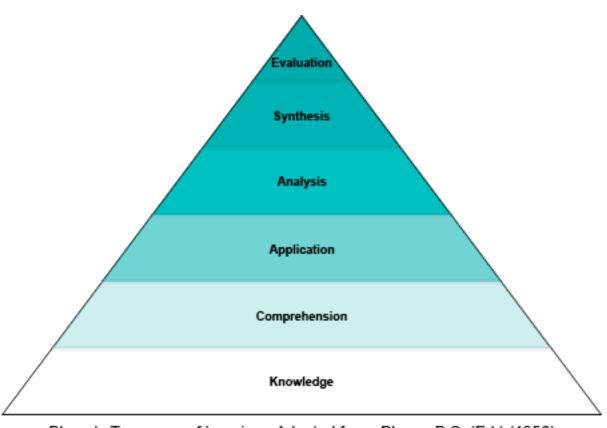
http://www.youtube.com/watch?v=wAJlta7og\_s

### PROFESSIONAL ONLINE SUPPORT



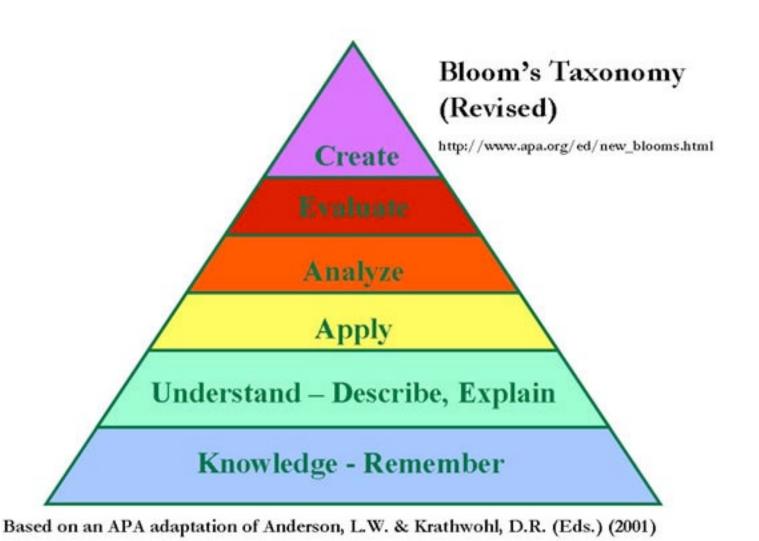
### CURRENT THINKING IN EDUCATION?

### FROM THE BLOOM TAXONOMY AGE

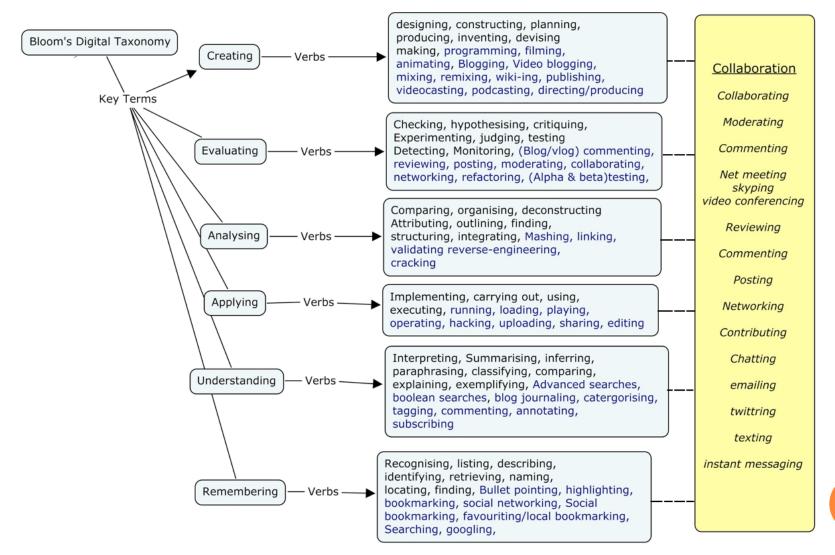


Bloom's Taxonomy of learning. Adapted from: Bloom, B.S. (Ed.) (1956) Taxonomy of educational objectives: The classification of educational goals. Handbook I, cognitive domain. New York; Toronto: Longmans, Green.

#### TO THE AGE OF EXPERIENTIAL LEARNING



### AND SOCIAL EXPERIENTIAL LEARNING



Source: http://edorigami.wikispaces.com/Bloom%27s+Digital+Taxonomy

### FUTURE DIRECTIONS IN EDUCATION?

#### OUR FUTURE STUDENTS?



The **Alpha** generation will be in universities within 7 years

Alpha children are Digital natives

#### Source:

http://www.pbs.org/newshour/bb/social\_issues/jan-june10/millenials\_02-24.html

#### How Do Alphas Learn?

Our own research is showing that they learn through <a href="Network">Network</a> Experiences:

- They use virtual informal learning communities for formal learning
- They use collaborative learning processes
- They trust amateurs for learning how to make
- They value experience
- They blend virtual and physical activities

# EXPERIMENTING WITH LEARNING NETWORKS



Browse

Dashboard -

Upload -

Help ▼

Diana Rhoten On The City As a Classroom







Diana Rhoten speaks with Howard Rheingold about the projects she and others have been organizing to bring together the formal learning that takes place in schools with informal learning through museums, citizen science projectts, mobile applications that

can turn the city itself into a classroom

Source: http://blip.tv/file/3385515/

### EMERGING SOCIAL LIBRARIES



Books, Video, Research & more



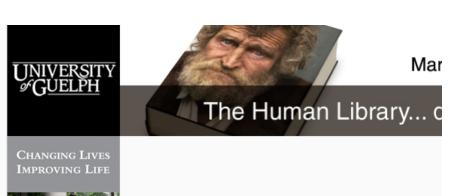
#### **Human Library**

Programs, Classes & Exhibits

Featured Series

**Human Library** 

Apply To Be A Human Book



#### What is a Human Library?

The purpose of a Human Library is to meet face-to-face who belong to groups that often face challenges or discribroad generalizations, stereotyping, misunderstanding a marginalization.

The Human Library is an opportunity for learning and pe development. It is a tool to foster understanding and bri together in mutual and careful respect for the human dig individual. It breaks down barriers, encourages open dia an inclusive environment.

#### **Books and Readers**

**HUMAN LIBRARY,ORG** 

The Books in a Human Library are people who are prepa open conversation about their lives and the discriminatic experienced. The Readers can be anyone who is ready to her horizons or simply wants to explore or understand a experience or way of life.

### EMERGING MOBILE LEARNING

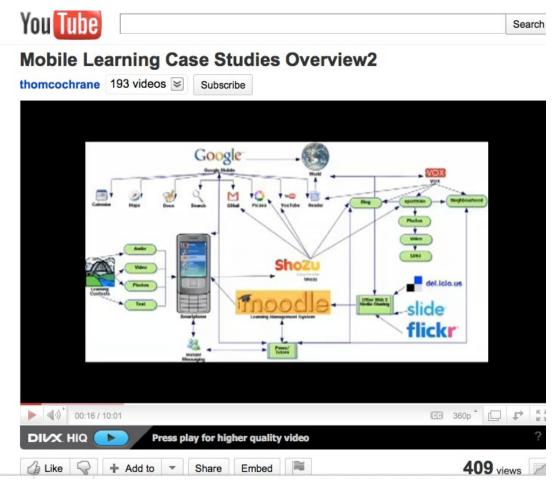
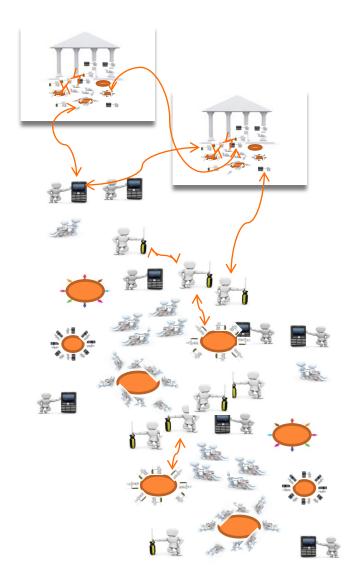


Image Source:

http://www.youtube.com/watch?v=8Eh5ktXMji8&feature=related

### EMERGING MOBILE LEARNING NETWORKS MODEL



Incorporates informal learning opportunities:

- acknowledging that innovation exists outside of institutions;
- accepting peer culture within fluid institutional boundaries;
- facilitate new infrastructures for informal learning;
- •personal interest drives learning.

Education socializes us to:

- mixed spheres of social/learning interactions;
- the value of intrinsic interest and motivation;
- the value of personal, practical knowledge;
- alternative ways of knowing.